

# NO BS AI

CLASS MATERIALS

## Week 3: Widgets -- Quick Wins *(From Dream to Deploy)*

Pilot Class // April 2026

Instructor: RJ // Platform: Ripley

*The Goblin Mining Cave*

***"I used to pay three thousand dollars a month  
for a programmer. Now I pay three hundred  
and I get it all done by myself."***

-- RJ

DO NOT LICK THE TRANSCRIPTS

Miners Present: Frank Parker, Michelle, Laurel, T'lara, Ann, Dr. Hermy

**BOTH ROADS LEAD TO THE MINE CART**

---

## Part 1: Welcome & Check-Ins

---

**RJ:** T'lara had asked about something last week — she was having trouble connecting Claude because she was on a Windows machine and it was demanding more from her. Should you find yourself in the same situation, that video along with the video from Week 2 is in the replay list in the Rewind Room.

Welcome, welcome, welcome! I cannot wait to start this today. There will be shenanigans, as I think you've come to expect from me. We're going to take a deeper dive. Last week was really foundations and getting yourself set up — making sure that you have a file that knows you well (yes, it's Claude.md) and making sure that you have your bearings on this journey we're going on together.

Just like last week, I'm going to talk for a while, but it's more of a conversation. If you have questions or comments, just open your mic up, or if you're shy, type in the side chat — I'll get you either way.

The very first thing we're going to talk about today — I'm going to ask you where you're at. Have you surged ahead? Have you got something crazy built? Are you with us? Have you got a Claude.md built? Tell me where you are and what your big questions are, and I will work those into the lesson because I'm smart like that.

### Frank's Check-In

**Frank:** I was able to get a few things done. I've got my MD file completed and working, which was good. In addition, I developed a daily briefing document so I can now do a daily briefing and do that work, which was kind of fun. That's been actually very helpful in a lot of ways at a personal level. I have a contact form widget completed — not that I need to have some place for it to go, so I'm working on a website. So that's where I am. It's moving along. For catch-up, it's pretty quick. I'm enthusiastic about next steps.

**RJ:** Beautiful. Excellent!

### Michelle's Check-In

**Michelle:** I did my little bit of catch-up, did my MD. I have built some widgets already. I'm ready to move those into — why can I never remember — Cloudinary?

**RJ:** Cloudflare!

**Michelle:** Cloudflare! I don't know why I cannot remember that. I'm looking to move them over there because right now they're on my website server and I would prefer not. I've done some meditations and some music things and the creativity thing, so I'm looking to get some of those moved over and into Ripley because they're not yet. I think my biggest priority is probably creating some systems that I, as a neurodivergent person, can remember that I have — because out of sight, out of mind — that can help me streamline processes and get things done faster.

**RJ:** About a week ago I just went — I don't even know how many documents I have in process right now. And you know what I did? I said, "Claude, can you build me something visual that I can track my documents on? What I've got out there, what it's for..." and it built it in Goblin Mine style. It was great.

We'll get into documentation a little bit today. We're going to start that conversation, but I'm very aware that it can get out of hand, and I do have some tips for you.

## Laurel's Check-In

**Laurel:** I set up the Claude.md. I don't have a website. I'm still kind of noodling on it, trying to figure out where it might be helpful or how it might work within my own process. I did play around with it more on the pure writing side of it. One of the things I've been noodling on is — I facilitate workshops with a process called Value Engineering / Value Analysis / Value Methodology. I've been doing it for like 30 years, and used to teach the class. So I asked Claude how that can be related to writing, and it gave me some interesting things to think about.

I've also been reaching out to some other folks about how I can help writers utilize this process. One of the keys to the process is that we define processes in terms of function — which is a two-word active verb, measurable noun. Which is always an interesting exercise. I've been playing around with it with other writers, because they'll give me paragraphs and I go, "So you don't really understand, do you? Because if you can understand it, you can get it down to two words."

I also asked Claude — I've been working on three different books in my mystery series, and it actually pulled together a real interesting synopsis of the three and how they connect.

**RJ:** Excellent! I can think of several things in here today that'll help you.

## T'lara's Check-In

**T'lara:** I need this moving thing to be over! I have not made any progress. I'm here to learn.

**RJ:** For those here who don't know my sad story — I have to move on April 14th and I have nowhere to go at this moment. So I'm in several different states of crisis. This class puts no pressure on you. Super glad you made it. The goblins love you, and so do we.

## Ann's Check-In

**Ann:** I did all those things and made changes to make my WordPress site really great for mysteries, with reviews and stuff. Claude was really helpful — it was all done. And I'm like, "This is looking terrible on my cell phone. It's just words, no real design."

I said to Claude, "I don't like how it looks, it looks terrible," and it said, "Well, that's because of the WordPress theme." So we decided to shift my WordPress site over to Hostinger and change the whole theme to Astra where we had control to make things look good. I'm doing that now, because everything Claude tells me to do doesn't say the exact thing on WordPress, so I have to constantly screenshot what I see and Claude goes, "That's great, let's try this."

I keep getting timed out too, which I think is a good thing — because it's like two hours and it says "You're done for now until 7 PM."

**RJ:** I will give you a little shortcut. If you want to, rather than describing what your screen says — take a screenshot and dump it in.

**Ann:** I didn't know I could do that! Screenshots are the bomb.

---

## Part 2: The Fuel Station -- Token Management

---

**RJ:** I want to talk about token use, because there are some ways that you can extend your usage. Let me share a few things that might be helpful in conserving your tokens.

### The Million Screens Syndrome

Fifteen threads open is too many. I call it the Million Screens Syndrome. When I'm working on Claude Desktop and I've got maybe three threads doing good work, I'm okay. But the best thing is when I have one thread that I'm focused on.

My brain says "more, more, more threads open, more work done." No, it doesn't work that way, because every time I switch, I need to get up on the situation.

### Model Selection: Fuel Grades

There are a lot of temptations in working with Claude. I'm absolutely this goblin in the top mine cart — "Oh my god, it can do WHAT?" Yes, comma, however...

**Opus** is your rocket fuel. Those are for complex builds — if you're building bots, some more complex widgets, bots, automations. When you've got your arms extended out and especially if you're doing testing on anything, rocket fuel is what you've got to spend.

But most of the time — 75 to 80 percent — you're gonna want to go to the middle shelf. **Sonnet** — still premium, still awesome, but you don't need all of the thinking power. You can do all the coding type things, you can do everything. If you feel like that question didn't get enough thought, you can switch to Opus for a while, but most of the time using Sonnet you will eat a lot less tokens.

And then **Haiku** is that creative side — planning, brainstorming, light work. Jamie last week was talking about using Haiku for a line editor and how it worked the best for it. Haiku is best for simple, straightforward stuff and creative brainstorming.

**Rule: Pick your battles. Always.**

### The Token Eating Problem

I had a lot of problems with this at first, because I thought, "If I stay in the same thread, it'll know what I'm talking about and I don't have to reintroduce everything."

Technically, what it's going through in the background is this: Claude is eating everything you just discussed on a plate — the entire plate at once. If at the beginning of a work thread you've got two heavy documents that you needed it to read through for context, it's going to keep reading those two documents every single time you have an exchange. It's not showing you that it's doing that. It IS reading all of that for context every single time.

So one of the things that is very helpful: **finish one idea and stop**. Finish an idea and stop on the thread. You can say, "Hey, why don't you put everything we just discussed in a markdown document?" Then keep that document and feed it to the machine if you're working on it again in another session.

Somebody did a test — they had a real long conversation with Claude and then counted the tokens that were just repeated. **It was like 93% of the tokens used for the whole thread were just repeated tokens.**

I have started making my threads shorter and asking for documentation at the end. Or if you're not quite done, you can say, "Give me a detailed handoff document for the next thread." If you continue with shorter threads — five or six instead of just that one long one — you're going to get a heck of a lot further with your tokens. More bang for your buck.

## Markdown for Efficiency

**Laurel:** How to prepare markdown — are you suggesting that we keep everything in markdown language?

**RJ:** I do it, just because the computer reads it easier and more efficiently. If you think about it, it's just reading the headings and going, "Where do I go? Oh, must be this one. I'm gonna pop in here." It doesn't — you don't want it to read the entire document. You want it to have headings and bullets and all this stuff.

I don't read markdown very well, but that's okay, because this is a document that the computer is reading.

**Laurel:** How do you prepare markdown documents?

**RJ:** "Hey Claude, give this to me in markdown." I'm not writing those documents! I'm an artist, darling. I cannot possibly put myself into spreadsheet markdown mode. I just ask Claude to do it.

Here's the thing — I've spent so much of my life trying to learn how specific programs see the data that I want them to work with. When I discovered something called MCPs, I discovered that I have absolutely no need of doing that anymore. I do not have to figure out another computer program or software in my life. I just gained about 25 years back.

When I use Claude to reach into those systems and do things for me, I no longer have to know every single thing about how it operates. It's a relief.

## Other Token Savers

- Save fuel: ask for three options, not thirty
- Resist the Million Screens — resist the million threads
- Max three threads at a time

## The One Prompt to Rule Them All

I have a generic prompt that says, "Hey Claude, I want you to be my event planner. I want you to get from me all the information that I have and then help me with the information that I need." It would just ask me a series of questions, and then I'd answer them and refine, refine, refine until we've got everything we need. I'll give you that in the resources.

---

## Part 3: The Blueprint Table -- Design Before You Build

---

**RJ:** I used to be a person who drew blueprints physically, and then later on with AutoCAD.

**Laurel:** Oh boy, we have that in common!

**RJ:** Attempting to just get on and not really having a plan — that's a brainstorm. Brainstorms are great. I can chat all day and come up with really cool things. But when I want to sit down and design, there are a few questions I really need to ask myself. It's not many — it's not 87 of them — but it is a vital few, because otherwise I end up like this goblin right here who said "Build a forum" and got a fountain.

## The Three Questions

Before you touch Claude, answer three questions:

- 1. What problem does this solve?** I need this.
- 2. Who is it for?** I build for both myself and my customers. I don't build for my mom. If you answer that at the beginning, it will help make design decisions so much easier.
- 3. What does "done" look like?** Sometimes my "done" gets really nuts, because I know I can do all the things. Here's why you don't do all the things: because sometimes for the user experience it'd be better if you didn't. Also, maybe you could split two things apart — this one does one thing, this one does another thing really well. Later you can come by and bolt those together into a single pipe.

**Laurel:** I use "What's the problem? Why is it a problem? What happens if you do nothing?"

**RJ:** I love it! Absolutely. You could also write a prompt that asks everybody to answer those three questions.

**RJ:** Good plans save a lot of fuel. Answer these questions before you touch Claude. You can answer them in Claude, just be careful that you don't start building an entire compound instead of a hut. If you are going to answer them in Claude, do it on chat mode on Haiku — you'll be able to be there for quite a while before you run out of tokens.

## The Widget Design Pattern

The widget design pattern covers those questions:

- **Dream It** — What do you wish existed?
- **Question It** — What problem does it solve? Who is it for? What does done look like?
- **Spec It** — must-dos: "This thing must be able to \_\_\_\_."

Every single bot I have, and I have hundreds at this point, every single one has a list of must-dos. Why do I need that after I've written the bot? Because in a further iteration, I might create a new feature and simultaneously break something that was already working. The computer folks call this **regression testing**. This is a document you can totally have Claude set up for you. It's so useful when you're testing — making sure that new feature doesn't break other things.

**The Bottom Line:** Skip the blueprint: 8 attempts, zero fuel left, lots of frustration. Use the blueprint: 1 attempt, fuel to spare. Measure twice, build once.

## Part 4: The Workshop Floor -- Live Widget Building

**RJ:** I have a couple of different options. Fresh workbench — your idea, your widget, your pace. Or we've got active projects and I can show you how I work to build my widgets. It's half done — you'll be jumping into something with me, and it'll be interactive. Which would you rather do?

**Laurel:** I'd like to see your process.

**Frank:** Me too.

**Michelle:** Me too.

**RJ:** All right, let's do it!

### The Scroll Wall Project

I was reading about Skool and how fabulous it is — I don't think it's that fabulous. They use some pretty bro marketing things. But I was like, "Why can't I ask Claude to take a look at it and bring me all of the stuff that's not bro marketing?" Because I would really like to have an asynchronous message board. I would love to have one in here for questions and for reports of fabulousness. I would love something where people could communicate back and forth when they didn't have to be in the same room.

I said, "Claude, investigate Skool, investigate Heartbeat, popular software. Give me what you think would fit my world. Give me some suggestions on things that I could build and embed right inside Ripley."

We decided on two things: the **Barkeeper Chat** (basically chatting with your bartender guide bot) and the **Scroll Wall** — which is what we're working on today.

### The Working Widget

*RJ shows the live scroll wall widget*

**RJ:** This is a widget. Anyone could come up and do a new scroll — title, content, type (text, image, or video). People can cheer posts and reply.

What's happening in the background when you hit Post? I added an **auto-moderator**. This scroll wall is going to be available in the Come Write Inn, which is open 24/7 and anybody can join. So what if I get some joker who wants to post something completely inappropriate for my space?

I gave the bot some guidelines and said: if a post is clearly on the side of not violating the guidelines, just post it. If it's questionable, send it to me in Slack instead, and I'll either approve it (and it goes on the wall) or I'll disapprove it (and the person gets a message back with a link to the guidelines).

I only did that because Ripley recently came out with its legal stuff about how you're supposed to be moderating your rooms. So that's a workaround of a real problem. I said, "Claude, I've got this problem. I need three options on how to solve it." Asking Claude to mitigate issues — sometimes I have an idea of what I want, and sometimes it's just like, "I don't know what the hell to do." How many times do I run upon that in entrepreneurship? Quite a lot.

### The Problem, the Audience, the Solution

- **Problem this solves:** I lose a lot of the interaction in my room if I'm not sitting there, and I don't want to be sitting there all the time.
- **Who it's for:** My creative visionaries. I've got a complete description of my audience in a document in Claude so that anytime I'm building something I can say "Remember, I'm building it for the creative visionaries" and it takes it into account.
- **What done looks like:** People can post, moderate content gets flagged, conversations happen asynchronously.

## Working in Claude Code

*RJ screen-shares her Claude Code session*

**RJ:** This is what a good session looks like. I do those handoffs all the time.

We had decided on two things to start building. The Barkeeper Chat and the Scroll Wall. The scroll wall is what we're working on now.

It had a problem — it needed to retest the scroll wall. Moderation paths, my Slack alerts where I get "somebody posted something questionable, RJ, would you like to approve this?" The widget is an n8n flow, and Cloudflare Workers are the people who put my stuff up on the internet.

## Permissions Modes

**RJ:** I'm on bypass permissions, which is where it doesn't ask me every single time. Don't start there! Start slower.

- **Ask Permissions:** It asks you every single time — "Can I change this? Should I change this?" This can be very good if you're first starting. You learn when it's going to ask, and it's a great way to learn the system without risking anything.
- **Auto-Accept File Edits:** You're not automatically accepting everything, but you're getting rid of some of the permission-asking for every single step.
- **Bypass Permissions:** I have it here because I've done the foundation work and trust the system. Don't start here — start on Ask Permissions.

Whenever it's showing **red over green**, it's saying "Hey, I'm taking this red part out and replacing it with the green part. Are you cool with it?"

## Plan Mode

You can also do **Plan Mode**. If there are a lot of things that need to happen — a series of seven things before you get this bot built — I always ask it for a plan. It gives me a plan I can edit. I can say, "Hey, number three is wrong. You need to do it this way." Then it creates another plan with my edits, and once I approve it, it goes through the whole thing. I like it because I want to know the steps it's going to take.

## The Reply Button Fix (Live Demo)

**RJ:** Let's fix issues together. You get to choose — do I fix the cheers, fix the metadata display, or fix the reply? You choose.

**Laurel:** I vote for reply because I think it's the most important one.

**Michelle:** I was going to say that too.

**RJ:** Going with the babies! All right.

*RJ takes a screenshot of the broken reply button, drops it into Claude Code*

**RJ:** I'm gonna do a Control-Shift-4 because I'm a Mac person, take a picture of this, go over to the Claude thread, hit the plus, add files, go to my Desktop, pick it, and say: "Okay, conversations — what's the best way to solve this?"

*Claude analyzes and creates a fix plan*

**RJ:** It says: reply button has no click handler. Clicking it does nothing. The back end is fully ready for threaded replies — this is great news! The only missing piece is 20 lines of JavaScript to wire up the reply button.

*Claude deploys the fix*

**RJ:** I test it... and nothing's happening.

OK, so now I'm gonna go with a different approach because my time is precious and I don't love it when it says "I'm done" and I test it and it's not done. I say: "**Claude, it's still not working. Can you try again, and this time do an interface test before you give it back to me?**"

## Interface Testing with Puppeteer

**RJ:** Interface testing — there's a way to connect something called Puppeteer. What it does is bring the thing up in a browser window and start tapping through the buttons.

*The class watches Puppeteer automatically clicking through the scroll wall*

It's now like figuring out what to do, clicking on the buttons, getting in and doing all of that type of stuff. It's really nice to be able to say "Hey, I want you to test it and have it pass the test before you give it to me." There's a lot to be gained with that and a lot less time you're wasting.

**Claude reports:** The fix was a **one-character path bug**. There was a period where there shouldn't have been.

**RJ:** What coders have been through in the past — that period was holding everything back, and it found it for me. Thank you, Claude.

## Token Awareness

**RJ:** I'm seeing the number of tokens it's using up. It says 3.5K tokens for this whole thread. Notice I'm on Opus 4.6 — this is the complicated stuff.

I will tell you this: I used to pay three thousand dollars a month for a programmer, and now I pay three hundred and I get it all done by myself. I'm never worried about the tokens I'm spending because I used to spend so much more trying to help somebody understand the vision of what I was doing.

## Reply Count UX Fix

*RJ tests the reply -- it works, but there's no visual indicator*

**RJ:** Is there a way to make it so the user can see that a reply has been made? For user friendliness, how can we show the reply count?

**Claude:** Right now everything's invisible until you expand the scroll. The easiest fix is show the reply count right on the reply button — like "2 replies" instead of just "Reply." Want both, or just the count?

**RJ:** Just the count.

## On Decoration

**RJ:** This is incredibly basic for what I want. Because all this is in an HTML web page, I can just say "I need goblins everywhere on this thing — climbing up the scrolls, doing fun things." I can give it a scroll image and now these will all come on scrolls. I can say "Hey, randomize these — sometimes use a medium, sometimes use a vertical, sometimes horizontal."

---

## Part 5: The Colored Tubes -- MCPs

**RJ:** The colored tubes are your MCPs. We've been looking at these brass tubes — super fabulous, with little windows so we know stuff's going through them. But sometimes your stuff needs to go into the outside world.

### What MCPs Connect To

- **Airtable** — everybody most people know Airtable. It's a really visual database. I love it for the records and the memory stuff for my bots. More secure than Google Sheets, and I'm happy to pay for it.
- **Slack** — you can reach into Slack and send messages
- **Google Drive** — you can take anything in Google Drive, spreadsheets, whatever
- **Cloudflare** — where I publish everything. Why? It's secure and it's free.
- **Gmail** — you can have it read your Gmail, organize things

### Why MCPs Matter

**RJ:** How I make it happen? I just start a new session and say "Please help me build an MCP into Go High Level."

When I'm asking for its help, it knows I don't code. If it explains in a way that I don't understand, if it's a little too tech alphabet soup, I'll say "Hey, I didn't get it. Could you explain that to me like I'm fifteen, please?" And it will. Sometimes that has saved me hours of work.

It's always going to ask you clarification questions. Here's what I do: I answer the questions — number one, number two — I hit Shift-Enter (not Enter, or you'll lose your questions), go all the way through, answer all the questions to the best of my ability, and then it comes up with a plan. I approve the plan and we're off to the races.

### The Before and After

**Without MCPs:** You are the tube. Copy, paste, repeat, cry. All the time in the world spent copying text from one place and pasting it in another.

**With MCPs:** Connecting up the MCP means that to work in n8n or Airtable, I don't have to open a window for them. I can just say, "Hey, you know the base we've got for No BS AI? I've got some lesson planning in there. Could you open that up for context for this conversation?" I don't have to go open up Airtable, see where the links are — none of it.

MCPs are free. It's just a piece of code you're putting on your computer. I generally use what Claude trusts or I build something, because I don't want anything happening to my information.

## When MCPs Can't Be Built

**RJ:** Sometimes it will say there's no ready-made MCP for that program. Like Jamie's email program — there's nothing that connects to it, so you'd have to build a connector. But Claude will show you how to do that step by step.

The only time an MCP cannot be used: **if the software owner decides to not expose the API.** We couldn't build anything for Ripley if we tried, because it has decided not to expose its API. The API is something the owner has to physically build so the MCP has a place to grab onto.

---

## Part 6: The Launch Pad -- Deployment

**RJ:** I use Cloudflare for all of this. It's free, it doesn't matter how many pages you have, you can put your domain in there. Everything of mine is in Cloudflare. You don't have to pay for hosting if you don't want to.

### Pre-Flight Checklist

For deployment, I have several agents I've written:

- Widget built? Check.
- Specs documented? (Not necessarily needed for a small widget.)
- Must-dos tested?
- Staging site checked?
- **Has the interface been clicked by a human being?**

Please, please, please — I beg of you — always click through your own stuff. Always. Even after you've made it live, click through one more time. And do it on a phone AND a computer.

### The Cloudflare MCP Shortcut

I got an MCP into Cloudflare so that I don't have to open Cloudflare every time I want to deploy. You saw that earlier — Claude just said "It's deployed." So I'm able to skip the manual deploy step because it deploys automatically.

## The Assumption Trap

The owl has a sign: "Trust but verify. Actually, just verify."

I need to get a shirt that says that. Working with these systems — the goblins are always so excited to help you, but verify always. When you're building stuff for other people, that's when I say, "Claude, test the hell out of it right now."

---

## Part 7: Student Discussion -- Settings, Tokens & Billing

---

### Ann's Question About WordPress and HTML

**Ann:** For a WordPress site — was your website done for WordPress?

**RJ:** No! The No BS AI sales page is all HTML that I did not write. I redid my entire website in a day, all six pages, by just having Claude write HTML. I could not believe it was that easy. You can pop up a WordPress page and embed HTML code — say "Claude, write the entire page in HTML for me" and just embed it.

The best deal on earth is me going, "Hey Claude, I need to switch a picture out. Could you take that main picture and switch it with this one?" Upload it into the chat. Five minutes later, the new thing is up. I didn't have to do any of the things I used to do.

### Token Usage and Billing Discussion

*Ann reports hitting token limits frequently*

**RJ:** You can check your usage in Settings > Usage. This is where you go.

*Class discovers that the "Extra Usage" toggle has been turned on without their knowledge*

**Michelle:** The extra usage just turned itself back on for me! I'm just turning it off again.

**Ann:** My extra usage was already toggled on, and I didn't turn it on.

**Dr. Hermy:** I had turned mine off, and I just went to usage and it's toggled on!

**RJ:** I cannot explain why it would flip to on when you've turned it off. My guess is it might have happened during one of the recent Chrome updates. This is a pro move — keep an eye on that toggle. Check it periodically.

#### Key points from the billing discussion:

- **Monthly Spend Limit:** This is what your auto-reload is set to. If you chew up all possible credits, it extends you a small limit to finish what you're doing.
- **Current Balance:** Shows what you've already paid that's available to draw from.
- **Claiming credits:** When Anthropic offers free credits, claiming them may auto-enable the Extra Usage toggle.
- **Recommendation:** Set a monthly spend limit you're comfortable with. Keep an eye on the extra usage toggle.

---

## Part 8: MCP Deep Dive & Q&A

---

### Laurel's Question About Moxie CRM

**Laurel:** I have an AppSumo lifetime deal for a client management software called Moxie, and I could not see that there was an MCP connection for it. So one of our teachings today was that we could ask Claude to create an MCP connection?

**RJ:** Yes! If you ask Claude to help you build one, it will run through what you need. The only time an MCP cannot be built is if the software owner decides not to expose the API. Some things still won't be possible, but most things have an API you can use.

### Laurel's Google Workspace Question

**Laurel:** I'm thinking of opening my wallet for Google Workspace because free Gmail has decided it will not allow you to connect other email addresses using POP.

**RJ:** Look into it, but make sure you'll be able to do what you need. Ask Claude, "Hey, if I go with Google Workspace, is that the only way I can do this?" Because there may be another way that doesn't require a subscription.

---

## Part 9: Closing

---

**RJ:** Your homework this week is to get dirty and messy. I want to see experiments. I want to see stuff half done. I want you to get to a point where you're just stuck, and you come see me and go "Get me through this spot" and we'll work together. Or direct message me here — you all know how to get a hold of me.

This week is about DOING. Last week was about prep. You all did magnificent with the prep. Let's get your hands dirty. Let's run into some real problems.

You can set appointments with me, but you can also just drop in to the Come Write Inn.

### Feedback on the Visual Classroom

**Laurel:** These scenes are just gorgeous — they're such an excellent teaching tool. All the nuggets are there that you can refer to. It's a comic book crossed with an infographic crossed with something else.

One small feedback: when you're down in a section like "Deploy," if you popped your face down there while you're talking, it would help orient me. I had to scroll back up to see you while you were teaching about something at the bottom of the page.

**RJ:** That is so easy to remedy. I will be doing that next week.

## Resources Coming

- Token Diet Cheat Sheet
- Three Questions Card
- Widget Starter Kit Prompt (already in resources)
- Documentation Starter Kit (already in resources)
- One Prompt to Rule Them All
- MCP Quick Start Guide
- Cloudflare Deploy Checklist

## Final Words

**RJ:** You are the person who guides this. It is not meant to do things you don't want it to do.

**Laurel:** I can see how I can use it, but I'm not there yet.

**RJ:** And your week's homework is to get there.

---

*"Both roads lead to the mine cart." -- The Workshop Floor sign*